



BAHAMAS



2010 SEA BASE ARRIVAL DATES

ADVENTURE	FEE	CREW SIZE	SEASONS	SUMMER ARRIVAL DAYS
Bahama Adventure 14 by September 1, 2010	\$5,650 per crew	6 Minimum 8 Maximum	Spring/Summer	Mondays/Wednesdays beginning May 17 last arrival date August 6
Bahama Adventure 14 by September 1, 2010	\$8,450 per crew	10 Minimum 12 Maximum	Spring/Summer	Fridays/Saturdays beginning May 14 last arrival date of August 1
Bahama Tall Ship Adventure 14 by September 1, 2010	\$14,000 per crew	18 Minimum 20 Maximum	Spring/Summer	Saturdays beginning May 22 last arrival date of August 2

Crew size includes the two adult leaders per crew attending.

Bahamas Adventure

The mere name invokes visions of white sandy beaches and crystal clear water. This is an excellent description of the area you will be cruising on the Bahamas Adventure. The Florida Sea Base maintains several large sailing vessels for crews up to 12 and several vessels for crews up to eight to explore the vast underwater wilderness of the Abaco Islands in the Bahamas.

From the moment your plane touches down, you will be aware that you are in a foreign country in this small group of "The Family Islands." A taxi will meet you in Marsh Harbour and immediately take you to your vessel for swim checks and loading of gear and equipment. Then you are off for seven days of unforgettable adventure in the Sea of Abaco.

During the voyage, you will visit small Bahamian villages such as Man O' War, where the ancient boat-building art is still practiced, and you will have an opportunity to see local artisans building wooden vessels from scratch. You will visit the small, picturesque village of Hope Town and its harbor and lighthouses, and you will snorkel the oceanside reefs.

As you stop at small villages, food supplies are supplemented with such items as fresh Bahamian bread, baked goods, and conch fritters.

There is ample opportunity for snorkeling the reefs in and around the islands as well as fishing while you are underway. This is truly the adventure of a lifetime, but don't expect luxury. This is a working voyage—handling lines, preparing food, and fully participating in the operation of your vessel. If your plans call for visiting a foreign country and snorkeling in absolutely translucent water, this is the adventure for you. This is a seven-day event.

Crew members are responsible for their own air transportation in and out of Marsh Harbour Airport in Abaco in the Bahamas. Due to Homeland Security laws, all participants must have a valid passport to enter and leave the Bahamas. All participants must be 14 years old by September 1, 2010.



Bahamas Tall Ship Adventure

Experience all the Bahamas Adventure has to offer aboard a Tall Ship. This adventure is for groups of 18 to 20 people who want to explore the Abaco Sea in a vessel equipped to teach sailing, snorkeling, fishing, and navigation. This is an active ship and requires everyone to work as a team as you learn and experience the workings of sailing and sea traveling. Due to Homeland Security laws, all participants must have a valid passport to enter and leave the Bahamas. This is a seven-day event. All participants must be 14 years old by September 1, 2010.